

JENKINS

CHEAT SHEET

Jenkins

Jenkins is a software which allows you to do the continuous integration on your application/software lifecycle. It gets installed on the server where the central build will take place. Now let's understand its workflow.

Management

Configure system:

- Can be used to manage paths to various tools to use in builds.
- Jenkins dynamically adds the config fields after the plugins are installed.

Manage Plugins:

- Plugins can be removed, updated and installed by manage plugin screen.

System Info:

- List all the current java properties and system environment variables.
- System log- view Jenkins log in real time.
- Script console- lets you run groovy scripts on the server.
- Manage nodes- configure the number of builds you want.
- Shutdown- click prepare to shutdown link to prevent any new builds from being started. After all current builds are finished, Jenkins will shut down cleanly.

Automated Testing

- **Step 1:** go to plugins and choose selenium plugins and click to install.
- **Step 2:** go to configure system and select on selenium jar and save
- **Step 3:** Go to dashboard and select the config option for the project at hand
- **Step 4:** Click on add build step and choose SeleniumHQ htmlSuite Run"
- **Step 5:** Add the required details and click on save, execute and build. The test is executed, and a report is built.

Automated Deployment

- Head to the manage plugins and install the respective plugins
- It takes the war/ear file and deploys that to the running remote application build
- Go-to build and configure and click on 'deploy to war/ear to container'
- In the war container section save details about the destination server and click save.

Backup Plugin

- To tweak backup settings via setup
- To backup Jenkins config
- To restore config from a previous backup.
- Alternatively you can use SCM(sync config plugin) or ThinBackup for global and job configurations.

Notifications

- Jenkins comes with a feature to add email notifications to the build project
- Go-to Manage Jenkins > Configure System. In the email notification space enter the require SMTP server and use email suffixes.
- Configure the recipients so that they would receive notification about broken or unstable builds
- Notification plugins such as Tikal Knowledge allows job status notification for JSON and XML formats.
- Options :
 - **Format** - either Json or XML types
 - **Protocol**- TCP, UDP or HTTP
 - **Event** - job event that triggers the notification
 - **URL**- destination to send notifications to.
 - **Timeout** - default timeout 30ms

Manage Plugins

- To uninstall plugins , go-to manage plugins and click on the installed tab and click on uninstall for the plugin
- In Case of need to install an older version of the plugin, download from the site and click on Upload option to do it manually.

Code Analysis

- They provide utilities for static code analysis. Some tools are CheckStyle, FindBugs, PMD etc.
- Provides details like :
- Total warning in a job

- Showing of new and fixed warning of a build
- Trend reports showing warnings per build
- Warnings per module, package or category
- Detailed reports of found warnings

Server Maintenance

Commands In Jenkins: (URLs).

- <http://localhost:8080/jenkins/exit> - shutdown Jenkins
- <http://localhost:8080/jenkins/restart> - restart Jenkins
- <http://localhost:8080/jenkins/reload> - to reload

To backup Jenkins Home:

- Go to configure system in manage Jenkins
- Select a partition that has to most free space.
- Perform automated clean-up options to avoid this

Build Pipeline

- First go-to manage plugin and install build pipeline plugin.
- To see a build pipeline click the (+) on the dashboard
- Enter any name and click on the view. Choose build pipeline view.
- Accept the default settings and add the name of the project.
- A view of entire pipeline with statuses will be visible.

Remote Testing

Selenium tests can be run on remote slave machines via master slave and selenium suite plugin installation

- **Step 1:** go-to master Jenkins server and manage nodes

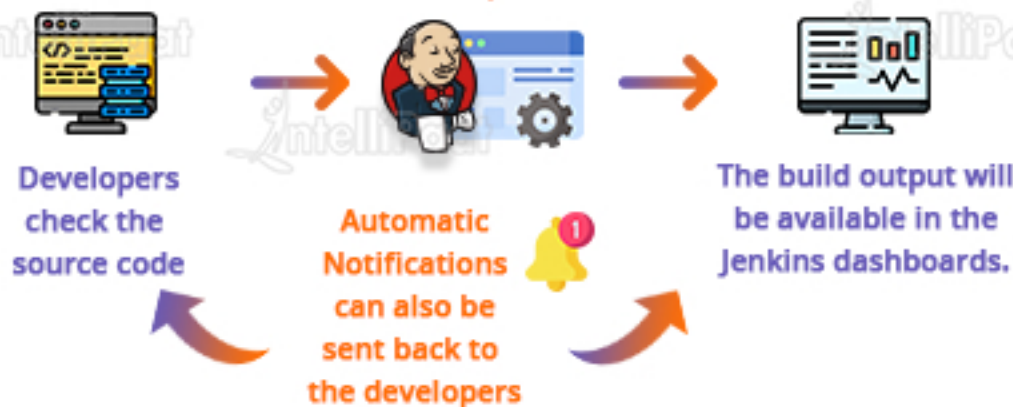
- **Step 2:** Click on configure for the slave machine
- **Step 3:** put the launch method as 'Launch slave agents via Java Web Start'
- **Step 4:** open a browser instance of the master Jenkin on the slave machine, then manage nodes and select the DXBMEM30
- **Step 5:** Scroll down and select the launch option and hit run
- **Step 6:** Configure tests to run on the slave
- **Step 7:** make sure the selenium part of the job is configured. Make sure that the Sample.html file and the selenium-server.jar\

Unit Testing

Testing unit in Jenkins:

- **Step 1 :** Go to the dashboard and choose an existing project and click configure
- **Step 2 :** browse to add a build step and invoke Ant
- **Step 3:** Click on advanced
- **Step 4 :** in the build file section enter the location of build.xml
- **Step 5:** add post build option and click Publish Junit test result report
- **Step 6 :** ensure the report is in the folder of the project workspace
The "*.xml" basically tells Jenkins to pick up the result xml files which are produced by the running of the Junit test cases. Click Save after done.
- **Step 7 :** Click on build and check logs to see if successful or not with applications.

Jenkins picks up the changed source code and triggers a build & run any tests if required.



FURTHERMORE:

Jenkins Training